

1. General rules

1.1 Participation in the eAdriaticLeague is possible only through qualifications organized by the eSport Federation of BiH, the Esport Federation of Serbia, the Esport Federation of the Republic of Srpska, the Esport Federation of Croatia, Slovenia, Montenegro and eAdriaticLeague.

1.2 This tournament is not affiliated with or sponsored by Electronic Arts Inc. or its licensors

1.3 The competition is held exclusively in esports disciplines in 1 on 1 duels (face to face)

1.4 Players compete in sports simulations on PlayStation consoles

1.5 Hubs are located in Bosnia and Herzegovina, Serbia, Slovenia, Croatia, Slovenia and Montenegro, and the same rules and integrity apply in all hubs

1.6 The competition in the league is held daily according to a previously established schedule that is published at least 12 hours on the official website

1.7 Matches are played under the supervision of esports supervisors delegated in front of the esports federations of the local countries in which the eAdriaticLeague is played, and the principles of the Anti-doping Agency and ESIC are strictly followed.

1.8 All matches are broadcasted live via YouTube and Twitch.

1.9 During the transmission of the matches, the player playing the match is also recorded, along with the gameplay from the console, the player is also shown, and exclusively only the video recording (audio from the hubs is not transmitted).

1.10 Players sign professional contracts with an esports club that competes in the league and receive financial compensation for this.

1.11 A player must be 18+ to be able to sign a professional contract with eAdriaticLeague and thus participate in a competition organized by eAdriaticLeague

1.12 In the event that a player causes damage to the club or the league, he can be held criminally and materially liable

1.13 Each player is obliged to provide maximum resistance in each match, regardless of previous results and regardless of the current score in the match.

1.14 In case of non-compliance with the rules, eAdriaticLeague will permanently disqualify the player, and in some cases, a lawsuit may be filed through our legal team.

2. Strictly prohibited

2.1 use of illegal substances (narcotics, doping agents...)

2.2 use of mobile phones during stay in eAdriaticLeague hubs

2.3 leaving eAdriaticLeague hubs during performances and returning

2.4 communication with people from the outside world during the stay in the eAdriaticLeague hub

2.5 any type of betting

2.6 any agreement on the outcome of matches

Competition rules

3.1 Football

3.1.1 The Football Esports League consists of 30 players who were obtained through qualifications

3.1.2 The football simulation competition is played exclusively on EA FIFA current version of Kick-Off mode on legendary difficulty level and standard team ratings for all teams and players.

3.1.3 FIFA matches are played 2 times for 5 minutes

3.1.4 Extra time, golden goal, penalties are not supported

3.1.5 Players play mini-tournaments consisting of 4 or 5 players and where everyone plays each other in a round robin

3.1.6 Mini-tournaments are scored as in the classic football league, where a win is equal to 3 points, a draw is 1 point and a loss does not bring any points

3.1.7 The winner of the mini-tournament is the one with the most points, and in the case of the same number of points, the better goal difference decides, then head to head

3.1.8 The first- and second-placed players receive additional financial bonuses for mini-tournaments, and the last-placed player is denied the financial amount that the second-placed player received as a bonus.

3.1.9 All results are also entered on the summary table where the results of all mini-tournaments are entered

3.1.10 The summary table is ranked exclusively by the percentage of success, in the case of the same percentage, the total number of wins, head to head, then the number of points, then the goal difference is looked at

3.1.11 Monthly and annual winners receive, in addition to monetary earnings according to the contract, they also receive valuable prizes, as well as the right to participate in international tournaments and championships organized by the world esports organization (IESF), as well as participation in FIFAE Nations

3.2 Basketball

3.2.1 The basketball esports league consists of 16 players who were obtained through qualifications

3.2.2 The basketball simulation competition is played exclusively on the current version of NBA2K and is played at the Hall of Fame level.

3.2.3 Matches are played in 4 periods of 5 minutes each, including any extra time

3.2.4 Mini-tournaments of 4 players are played

3.2.5 The winner of the mini-tournament is the player with the most wins, and in the case of the same ratio, it is decided by head to head, and then by basket of differences

3.2.6 First- and second-placed players receive additional financial bonuses for mini-tournaments, and the last-placed player is denied the financial amount that the second-placed player received as a bonus.

3.2.7 All results are also entered on the summary table where the results of all mini-tournaments are entered

3.2.8 The summary table is ranked exclusively by the percentage of success, in the case of the same percentage, the total number of wins, then head to head, then basket difference is looked at

Other

4.1 All results are updated instantly online

4.2 In the event of an interruption of any match for any reason, if the match cannot be resumed within the next 60 minutes, the match shall be forfeited and shall not be replayed.

4.3 The match can be replayed if:

- a) wrong team selected
- b) wrongly placed home/away team
- c) started before the scheduled appointment

4.4 for all other situations the match will not be repeated

4.5 In the event that one of the players cannot perform for any reason, a substitute will appear in his place

eAdriatic League



BIH Esport Federation

